Listing of Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Claims 1 to 54 (canceled).

Claim 55 (previously presented): A gaming device comprising:

- a housing;
- a first frame supported by the housing;
- a first illumination device supported by the first frame, the first illumination device being stationary relative to the first frame;
 - a first rotatable member supported by the first frame;
- a first electronic symbol display device supported by the first rotatable member, the first electronic symbol display device including a plurality of different symbol positions;

an input device supported by the housing;

a processor; and

a memory device which stores a plurality of instructions which when executed by the processor, cause the processor to operate with the input device, the stationary first illumination device, the first rotatable member, and the first electronic symbol display device, for a play of a wagering game, to:

- (a) receive a wager from a player for the play of the wagering game,
- (b) cause the first electronic symbol display device to display a first plurality of different symbols for the play of the wagering game, each of the displayed symbols of the first plurality being displayed at a different one of the different symbol positions of the first electronic symbol display device,
- (c) start rotating the first rotatable member and the first electronic symbol display device relative to the stationary first illumination device,
- (d) while rotating the first rotatable member and the first electronic symbol display device, continue to cause the first electronic symbol display device to display the displayed symbols of the first plurality.

- (e) stop rotating the first rotatable member and the first electronic symbol display device to indicate certain of the displayed symbols of the first electronic symbol display device,
- (f) cause the stationary first illumination device to illuminate the indicated symbols of the first electronic symbol display device,
- (g) determine whether to provide any award to the player, the determination based, at least in part, on the illuminated indicated symbols of the first electronic symbol display device, and
- (h) if the determination is to provide an award, provide said award to the player.

Claim 56 (previously presented): The gaming device of Claim 55, wherein when executed by the processor, the plurality of instructions cause the processor to:

- (a) start moving the displayed symbols of the first plurality relative to the different symbol positions of the first electronic symbol display device, wherein the movement of the displayed symbols is in addition to the rotation of the first rotatable member and the first electronic symbol display device, and
- (b) stop moving the displayed symbols of the first plurality relative to the different symbol positions of the first electronic symbol display device to indicate the certain displayed symbols of the first electronic symbol display device.

Claim 57 (previously presented): The gaming device of Claim 56, wherein when executed by the processor while the first rotatable member and the first electronic symbol display device are rotating, the plurality of instructions cause the processor to start the movement of the displayed symbols of the first plurality relative to the different symbol positions of the first electronic symbol display device.

Response to Notice of Non-responsive Amendment mailed on May 27, 2010

Claim 58 (previously presented): The gaming device of Claim 56, wherein when executed by the processor, the plurality of instructions cause the processor to simultaneously start: (a) the rotation of the first rotatable member and the first electronic symbol display device, and (b) the movement of the displayed symbols of the first plurality relative to the different symbol positions of the first electronic symbol display device.

Claim 59 (previously presented): The gaming device of Claim 56, wherein when executed by the processor, the plurality of instructions cause the processor to simultaneously stop: (a) the rotation of the first rotatable member and the first electronic symbol display device, and (b) the movement of the displayed symbols of the first plurality relative to the different symbol positions of the first electronic symbol display device.

Claim 60 (previously presented): The gaming device of Claim 56, wherein when executed by the processor, the plurality of instructions cause the processor to: (a) cause the first rotatable member and the first electronic symbol display device to rotate at a first rate, and (b) cause the displayed symbols of the first plurality to move relative to the different symbol positions of the first electronic symbol display device at a second rate, wherein the first and second rates are substantially equal.

Claim 61 (previously presented): The gaming device of Claim 55, wherein when executed for a play of an additional wagering game, the plurality of instructions cause the processor to operate with the input device, the stationary first illumination device, the first rotatable member, and the first electronic symbol display device, for the play of the additional wagering game, to:

- (a) receive an additional wager from the player for the play of the additional wagering game, the additional wagering game being different than the wagering game,
- (b) cause the first electronic symbol display device to display a second plurality of different symbols for the play of the additional wagering game, each of the displayed symbols of the second plurality being displayed at a different one of the different symbol positions of the first electronic symbol display device,
- (c) start rotating the first rotatable member and the first electronic symbol display device relative to the stationary first illumination device,
- (d) while rotating the first rotatable member and the first electronic symbol display device, continue to cause the first electronic symbol display device to display the displayed symbols of the second plurality,
- (e) stop rotating the first rotatable member and the first electronic symbol display device to indicate certain of the displayed symbols of the first electronic symbol display device,
- (f) cause the stationary first illumination device to illuminate the indicated symbols of the first electronic symbol display device,
- (g) determine whether to provide any award to the player, the determination based, at least in part, on the illuminated indicated symbols of the first electronic symbol display device, and
- (h) if the determination is to provide an award, provide said award to the player.

Claim 62 (previously presented): The gaming device of Claim 61, wherein when executed by the processor for the play of the additional wagering game, the plurality of instructions cause the processor to:

- (a) while the first rotatable member and the first electronic symbol display device are rotating, start moving the displayed symbols of the second plurality relative to the different symbol positions of the first electronic symbol display device, wherein the movement of the displayed symbols is in addition to the rotation of the first rotatable member and the first electronic symbol display device, and
- (b) stop moving the displayed symbols of the second plurality relative to the different symbol positions of the first electronic symbol display device to indicate the certain displayed symbols of the first electronic symbol display device.

Claim 63 (previously presented): The gaming device of Claim 61, wherein the second plurality of different symbols for the play of the additional wagering game is different than the first plurality of different symbols for the play of the wagering game.

Claim 64 (previously presented): The gaming device of Claim 56, which includes:

- a second frame supported by the housing;
- a second illumination device supported by the second frame, the second illumination device being stationary relative to the second frame;
 - a second rotatable member supported by the second frame; and
- a second electronic symbol display device supported by the second rotatable member, the second electronic symbol display device including a plurality of different symbol positions,

wherein when executed by the processor, the plurality of instructions cause the processor to operate with the input device, the stationary second illumination device, the second rotatable member, and the second electronic symbol display device, for the play of the wagering game, to:

- (a) cause the second electronic symbol display device to display a second plurality of different symbols for the play of the wagering game, each of the displayed symbols of the second plurality being displayed at a different one of the different symbol positions of the second electronic symbol display device,
- (b) start rotating the second rotatable member and the second electronic symbol display device relative to the stationary second illumination device,
- (c) while rotating the second rotatable member and the second electronic symbol display device, continue to cause the second electronic symbol display device to display the displayed symbols of the second plurality,
- (d) stop rotating the second rotatable member and the second electronic symbol display device to indicate certain of the displayed symbols of the second electronic symbol display device,
- (e) cause the stationary second illumination device to illuminate the indicated symbols of the second electronic symbol display device,
- (f) determine whether to provide any award to the player, the determination based, at least in part, on the illuminated indicated symbols of the second electronic symbol display device, and

(g) if the determination is to provide an award, provide said award to the player.

Claim 65 (previously presented): The gaming device of Claim 64, wherein when executed by the processor, the plurality of instructions cause the processor to:

- (a) start moving the displayed symbols of the second plurality relative to the different symbol positions of the second electronic symbol display device, wherein the movement of the displayed symbols is in addition to the rotation of the second rotatable member and the second electronic symbol display device, and
- (b) stop moving the displayed symbols of the second plurality relative to the different symbol positions of the second electronic symbol display device to indicate the certain displayed symbols of the second electronic symbol display device.

Claim 66 (previously presented): The gaming device of Claim 65, wherein when executed by the processor while the second rotatable member and the second electronic symbol display device are rotating, the plurality of instructions cause the processor to start the movement of the displayed symbols of the second plurality relative to the different symbol positions of the second electronic symbol display device.

Claim 67 (previously presented): The gaming device of Claim 65, wherein when executed by the processor, the plurality of instructions cause the processor to simultaneously start:

- (i) the rotation of the first rotatable member,
- (ii) the movement of the displayed symbols of the first plurality relative to the different symbol positions of the first electronic symbol display device,
- (iii) the rotation of the second rotatable member, and
- (iv) the movement of the displayed symbols of the second plurality relative to the different symbol positions of the second electronic symbol display device.

Claim 68 (previously presented): The gaming device of Claim 64, wherein the second plurality of different symbols of the second electronic symbol display device is different than the first plurality of different symbols of the first electronic symbol display device.

Claim 69 (previously presented): The gaming device of Claim 55, wherein the first rotatable member includes a reel having a surface configured to support the first electronic symbol display device.

Claim 70 (previously presented): The gaming device of Claim 55, wherein the first rotatable member includes a wheel having a face configured to support the first electronic symbol display device.

Claim 71 (previously presented): The gaming device of Claim 55, wherein the first rotatable member is configured to rotate about either: (a) a horizontal axis, or (b) a vertical axis.

Appl. No. 10/511,459

Response to Notice of Non-responsive Amendment mailed on May 27, 2010

Claim 72 (previously presented): The gaming device of Claim 55, wherein when executed by the processor after an occurrence of a designated triggering event in association with the play of the wagering game, the plurality of instructions cause the processor to cause the first electronic symbol display device to display a second plurality of different symbols in association with the play of the wagering game, the second plurality of different symbols being different than the first plurality of different symbols.

Response to Notice of Non-responsive Amendment mailed on May 27, 2010

Claim 73 (previously presented): A gaming device comprising:

- a housing;
- a first frame supported by the housing;
- a first illumination device supported by the first frame, the first illumination device being stationary relative to the first frame;
 - a first rotatable member supported by the first frame;
- a first organic light-emitting diode symbol display device supported by the first frame, the first organic light-emitting diode symbol display device including a first curved display surface, the first curved display surface defining a plurality of different symbol positions, the first organic light-emitting diode symbol display device being stationary relative to the first frame and positioned between the first rotatable member and the first illumination device;

an input device supported by the housing;

a processor; and

a memory device which stores a plurality of instructions which when executed by the processor, cause the processor to operate with the input device, the stationary first illumination device, the first rotatable member, and the first organic light-emitting diode symbol display device, for a play of a wagering game, to:

- (a) receive a wager from a player for the play of the wagering game,
- (b) cause the first organic light-emitting diode symbol display device to display a first plurality of different symbols for the play of the wagering game, each of the displayed symbols of the first plurality being displayed at a different one of the different symbol positions of the first organic light-emitting diode symbol display device,
- (c) start rotating the first rotatable member relative to the stationary first illumination device,
- (d) while rotating the first rotatable member, continue to cause the first organic light-emitting diode display device to display a plurality of the displayed symbols of the first plurality,
- (e) stop rotating the first rotatable member,

- (f) after stopping the rotation of the first rotatable member, indicate certain of the displayed symbols of the first organic light-emitting diode symbol display device,
- (g) cause the stationary first illumination device to illuminate the indicated symbols of the first organic light-emitting diode symbol display device,
- (h) determine whether to provide any award to the player, the determination based, at least in part, on the illuminated indicated symbols of the first organic light-emitting diode symbol display device, and
- (i) if the determination is to provide an award, provide said award to the player.

Claim 74 (previously presented): The gaming device of Claim 73, wherein when executed by the processor, the plurality of instructions cause the processor to:

- (a) start moving the displayed symbols of the first plurality relative to the different symbol positions of the first organic light-emitting diode symbol display device, wherein the movement of the displayed symbols is in addition to the rotation of the first rotatable member, and
- (b) stop moving the displayed symbols of the first plurality relative to the different symbol positions of the first organic light-emitting diode symbol display device to indicate the certain displayed symbols of the first organic light-emitting diode symbol display device.

Claim 75 (previously presented): The gaming device of Claim 74, wherein when executed by the processor while the first rotatable member is rotating, the plurality of instructions cause the processor to start the movement of the displayed symbols of the first plurality relative to the different symbol positions of the first organic light-emitting diode symbol display device.

Claim 76 (previously presented): The gaming device of Claim 74, wherein when executed by the processor, the plurality of instructions cause the processor to simultaneously start: (a) the rotation of the first rotatable member, and (b) the movement of the displayed symbols of the first plurality relative to the different symbol

positions of the first organic light-emitting diode symbol display device.

Claim 77 (previously presented): The gaming device of Claim 74, wherein when executed by the processor, the plurality of instructions cause the processor to simultaneously stop: (a) the rotation of the first rotatable member, and (b) the movement of the displayed symbols of the first plurality relative to the different symbol positions of the first organic light-emitting diode symbol display device.

Claim 78 (previously presented): The gaming device of Claim 74, wherein when executed by the processor, the plurality of instructions cause the processor to: (a) cause the first rotatable member to rotate at a first rate, and (b) cause the displayed symbols of the first plurality to move relative to the different symbol positions of the first organic light-emitting diode symbol display device at a second rate, wherein the first and second rates are substantially equal.

Claim 79 (previously presented): The gaming device of Claim 74, wherein when executed for a play of an additional wagering game, the plurality of instructions cause the processor to operate with the input device, the stationary first illumination device, the first rotatable member, and the first organic light-emitting diode symbol display device, for the play of the additional wagering game, to:

- (a) receive an additional wager from the player for the play of the additional wagering game, the additional wagering game being different than the wagering game,
- (b) cause the first organic light-emitting diode symbol display device to display a second plurality of different symbols for the play of the additional wagering game, each of the displayed symbols of the second plurality being displayed at a different one of the different symbol positions of the first organic light-emitting diode symbol display device,
- (c) start rotating the first rotatable member relative to the stationary first illumination device,
- (d) while rotating the first rotatable member, continue to cause the first organic light-emitting diode display device to display the displayed symbols of the second plurality,
- (e) stop rotating the first rotatable member,
- (f) after stopping the rotation of the first rotatable member, indicate certain of the displayed symbols of the first organic light-emitting diode symbol display device,
- (g) cause the stationary first illumination device to illuminate the indicated symbols of the first organic light-emitting diode symbol display device,
- (h) determine whether to provide any award to the player, the determination based, at least in part, on the illuminated indicated symbols of the first organic light-emitting diode symbol display device, and
- (i) if the determination is to provide an award, provide said award to the player.

Claim 80 (previously presented): The gaming device of Claim 79, wherein when executed by the processor for the play of the additional wagering game, the plurality of instructions cause the processor to:

- (a) while the first rotatable member is rotating, start moving the displayed symbols of the second plurality relative to the different symbol positions of the first organic light-emitting diode symbol display device, wherein the movement of the displayed symbols is in addition to the rotation of the first rotatable member, and
- (b) stop moving the displayed symbols of the second plurality relative to the different symbol positions of the first organic light-emitting diode symbol display device to indicate the certain displayed symbols of the first organic light-emitting diode symbol display device.

Claim 81 (previously presented): The gaming device of Claim 79, wherein the second plurality of different symbols for the play of the additional wagering game is different than the first plurality of different symbols for the play of the wagering game.

Claim 82 (previously presented): The gaming device of Claim 74, which includes:

a second frame supported by the housing;

a second illumination device supported by the second frame, the second illumination device being stationary relative to the second frame;

a second rotatable member supported by the second frame; and

a second organic light-emitting diode symbol display device supported by the second frame, the second organic light-emitting diode symbol display device including a second curved display surface, the second curved display surface defining a plurality of different symbol positions, the second organic light-emitting diode symbol display device being stationary relative to the second frame and positioned between the second rotatable member and the second illumination device,

wherein when executed by the processor, the plurality of instructions cause the processor to operate with the input device, the stationary second illumination device, the second rotatable member, and the second organic light-emitting diode symbol display device, for the play of the wagering game, to:

- (a) cause the second organic light-emitting diode symbol display device to display a second plurality of different symbols for the play of the wagering game, each of the displayed symbols of the second plurality being displayed at a different one of the different symbol positions of the second organic light-emitting diode symbol display device,
- (b) start rotating the second rotatable member relative to the stationary second illumination device,
- (c) while rotating the second rotatable member, continue to cause the second organic light-emitting diode display device to display a plurality of the displayed symbols of the second plurality,
- (d) stop rotating the second rotatable member,
- (e) after stopping the rotation of the second rotatable member, indicate certain of the displayed symbols of the second organic light-emitting diode symbol display device,

- (f) cause the stationary second illumination device to illuminate the indicated symbols of the second organic light-emitting diode symbol display device,
- (g) determine whether to provide any award to the player, the determination based, at least in part, on the illuminated indicated symbols of the second organic light-emitting diode symbol display device, and
- (h) if the determination is to provide an award, provide said award to the player.

Claim 83 (previously presented): The gaming device of Claim 82, wherein when executed by the processor, the plurality of instructions cause the processor to:

- (a) start moving the displayed symbols of the second plurality relative to the different symbol positions of the second organic light-emitting diode symbol display device, wherein the movement of the displayed symbols is in addition to the rotation of the second rotatable member, and
- (b) stop moving the displayed symbols of the second plurality relative to the different symbol positions of the second organic light-emitting diode symbol display device to indicate the certain displayed symbols of the second organic light-emitting diode symbol display device.

Claim 84 (previously presented): The gaming device of Claim 83, wherein when executed by the processor while the second rotatable member is rotating, the plurality of instructions cause the processor to start the movement of the displayed symbols of the second plurality relative to the different symbol positions of the second organic light-emitting diode symbol display device.

Claim 85 (previously presented): The gaming device of Claim 83, wherein when executed by the processor, the plurality of instructions cause the processor to simultaneously start:

- (i) the rotation of the first rotatable member,
- (ii) the movement of the displayed symbols of the first plurality relative to the different symbol positions of the first organic light-emitting diode symbol display device,
- (iii) the rotation of the second rotatable member, and
- (iv) the movement of the displayed symbols of the second plurality relative to the different symbol positions of the second organic light-emitting diode symbol display device.

Claim 86 (previously presented): The gaming device of Claim 82, wherein the second plurality of different symbols of the second organic light-emitting diode symbol display device is different than the first plurality of different symbols of the first organic light-emitting diode symbol display device.

Claim 87 (previously presented): The gaming device of Claim 73, wherein the first rotatable member includes a reel and a substantially transparent portion coupled to the reel, the reel being positioned relative to the first organic light-emitting diode symbol display device such that at least one of the symbols displayed by the first organic light-emitting diode symbol display device is visible by the player through the substantially transparent portion coupled to the reel.

Claim 88 (previously presented): The gaming device of Claim 73, wherein the first rotatable member includes a rotatable disc and a substantially transparent portion coupled to the rotatable disc, the rotatable disc being positioned relative to the first organic light-emitting diode symbol display device such that at least one of the symbols displayed by the first organic light-emitting diode symbol display device is visible by the player through the substantially transparent portion coupled to the rotatable disc.

Response to Notice of Non-responsive Amendment mailed on May 27, 2010

Claim 89 (previously presented): The gaming device of Claim 73, wherein the first rotatable member is configured to rotate about either: (a) a horizontal axis, or (b) a vertical axis.

Claim 90 (previously presented): The gaming device of Claim 73, wherein when executed by the processor after an occurrence of a designated triggering event in association with the play of the wagering game, the plurality of instructions cause the processor to cause the first organic light-emitting diode symbol display device to display a second plurality of different symbols in association with the play of the wagering game, the second plurality of different symbols being different than the first plurality of different symbols.